

Test Driven Development with JUnit

Audience Test Driven Development with JUnit

The course Test Driven Development met JUnit is intended for experienced Java developers who want to apply JUnit for Test Driven Development.

Prerequisites Training TDD with JUnit

Knowledge of and experience with programming in Java is required to join the course Test Driven Development with JUnit.

Realization Test Driven Development with JUnit

The theory is covered on the basis of presentation slides and is interspersed practical exercises. Demos are used to clarify the discussed concepts. The course material is in English.

Certification Course TDD with JUnit

Participants receive an official certificate Test Driven Development with JUnit after successful completion of the course.

| Duration: 2 days | Price: € 1499 | |
|------------------|---------------|--|
| Open Schedule | | |
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Content Course Test Driven Development with JUnit

The course Test Driven Development with JUnit will teach participants the principles of and reasoning behind Test Driven Development and the role of unit testing therein.

JUnit Library

The course Test Driven Development with JUnit starts with an overview of the different types of testing and their use, detailed attention is given to the workings of the JUnit library, the integration of this library in Eclipse and the use of assertions in Test Cases and Test Suites.

Test Fixtures

Fixtures used for the formulation of pre- and postconditions of Test Cases are also discussed as is the automation of tests and the concept of continuous integration.

TDD Methodology

Next the course Test Driven Development with JUnit discusses the methodology of Test Driven Development (TDD), the three rules of TDD and the steps in TDD are explained as are the benefits and limitations of TDD. The participants will exercise TDD by trying to solve so called code Kata's, small programming problems, using TDD.

Stubs en Mocks

After an overview of the importance of writing clean code, the course Test Driven Development with JUnit explains the use of stubs and mocks. These stubs and mocks are used as replacement for code that is not ready yet in a testing environment and can be replaced by real code in a production environment. In this respect the Mockito library is used as an example of a mocking framework.

Database Testing

Finally the course Test Driven Development with JUnit pays attention to database unit testing using DBUnit and the testing of Web Applications using HTMLUnit.

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Modules Course Test Driven Development with JUnit

| Module 1 : Unit Testing | Module 2 : JUnit | Module 3 : Test Driven Development |
|------------------------------------|----------------------------|------------------------------------|
| What is Unit Testing? | What is JUnit? | What is Test Driven Development? |
| Benefits of Unit Testing | JUnit Features | Traditional Testing versus TDD |
| Manual Testing | JUnit View in Eclipse | Three Rules of TDD |
| Automated Testing | JUnit Test Code | Steps in TDD |
| Time to Test | JUnit Classes | Test Cycles |
| Unit Test Example | Test Cases | Benefits of TDD |
| Unit Testing Best Practices | TestCase Class | Limitations of TDD |
| Testing Frameworks | TestResult Class | Testing versus Design |
| Other Types of Testing | JUnitCore | TDD Adaptation |
| Continuous Integration | Assert Statements | Behavior Driven Development |
| Regression Testing | Fixtures | Designing for Testing |
| Usability Testing | Test Suites | Code Kata's |
| Exploratory Testing | Annotations | Example Kata |
| Acceptance Tests | Special Cases | Domain Model |
| Concurrency Testing | Testing for Exceptions | Kata Test and Implementation |
| Module 4 : Clean Code | Module 5 : Stubs and Mocks | Module 6 : Database Unit Testing |
| What is Clean Code? | Using Test Doubles | Unit Testing Data Access |
| Clean Code Principles | What are Stubs? | Types of DB Unit Testing |
| Technical Debt | Stub Usage | Database Integration Unit Testing |
| Meaningful Naming | Method under Test | DB Unit |
| Naming Guidelines | Stub HTTP Connection | Advantages of DBUnit |
| What to Avoid | Stubbing Web Server | DB Unit Life Cycle |
| Functions | Use Embedded Web Server | Core Components |
| Abstraction Level | Stubbing Server Resources | IDataSet Implementations |
| Switch Statements | Mock Object | Concrete Database Operations |
| Function Arguments | Simple Mock Example | Presetting Database Data |
| Avoid Side Effects | Collaborating Objects | Extract Data From Database |
| Command Query Separation | Mock Implementation | DBUnit Fixture |
| Good Comments | Test using Mock | Setup Tables and Dataset |
| Bad Comments | Anti Patterns | Data Access Test Cases |
| Code Smells | Using Mockito | Abstract Class Fixture |
| Module 7 : Web Application Testing | | |
| Testing Web Applications | | |
| What is HTMLUnit | | |
| HTMLUnit Features | | |
| Simple HTMLUnit Test | | |
| Imitating Browsers | | |
| HTML Form Test | | |
| Finding Specific Elements | | |

Button Click Test

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