

## **GIT for Developers**

#### Audience GIT for Developers Course

The course GIT for Developers is intended for developers who want to use Git and GitHub for distributed version control.

#### **Prerequisites Course GIT for Developers**

To participate in the course GIT for Developers knowledge of and experience with software development in a modern language such as Java, C++, C# or PHP is required.

#### **Realization Training GIT for Developers**

The theory is discussed on the basis of the presentation slides and is interspersed with exercises. Demo projects are used to clarify the concepts. The course material is in English.

#### **Certification GIT for Developers**

After successful completion of the course, the participants receive an official certificate GIT for Developers.



### **Content Course GIT for Developers**

In the course Git for developers participants learn to understand the concepts of distributed version control and to begin with the GitHub suite of tools effectively.

Attention is paid to repositories that can be located both local and remote, how versions can be committed and possibly undone. It is further treated what Git branching is and which strategies you can use for branching and merging.

The control of Git from the command line is also discussed. Furthermore attention is paid to typical GitHub workflows, to undoing errors and history manipulation in a distributed environment.

Finally some of the available tools are treated like Revision Selection, Interactive Staging, Rewriting History and Debugging with bisect.

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# **Modules Course GIT for Developers**

Module 1 : Git Intro	Module 2 : Git Branching	Module 3 : Git on the Server
What is Git?	Branching and Merging	The Protocols
Git and DVCS concepts	Branche Management	Getting Git on a Server
GitHub platform	Branching Workflows	Generating SSH Public Key
Repositories	Remote Branches	Setting up the Server
Desktop repositories	Rebasing	Public Access
Recording Changes to the Repository	Branching strategies	Hosted Git (GitHub)
Viewing the Commit History	Merge strategies	Local and remote repositories
Undoing Things	Conflict resolution	Distributed version control
Tagging	Multiple remotes	Working with Remotes
Document versioning	Fork maintenance	Remote repository interaction
Configuration and customization	Temporary branching solutions	Repository integration
Module 4 : Distributed Git	Module 5 : Git Tools	
Distributed Workflows	Revision Selection	
Contributing to a Project	Interactive Staging	
Maintaining a Project	History reordering	
Synchronization	History editing	
Collaboration patterns	Rewriting History	
Collaboration workflows	Debugging with bisect	
Project management	Submodules	
Git Configuration	Subtree Merging	
Attributes and Hooks	Accidental commits	
Local and remote synchronization	Ignore patterns uses	
Local and remote synchronization	ignore pallerns uses	