

## **C** Programming

#### **Audience Course C Programming**

The course <u>C</u> Programming is designed for programmers who want to write programs in C or other people who want to understand C code.

#### Prerequisites Course C Programming

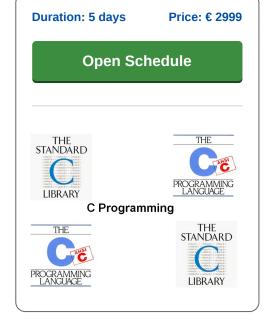
No prior programming knowledge is required to join this course. Knowledge of programming in another language is however beneficial to a quick understanding of the subject matter.

#### **Realization Training C Programming**

The theory is treated on the basis of presentation slides and is interspersed with exercises. Illustrative demo programs are used to explain the concepts further. The course material is in English.

#### **Certification C Programming**

Participants receive an official certificate C Programming after successful completion of the course.



### **Content Course C Programming**

In the course C Programming the basic principles of the C computer language are covered.

#### C Preprocessor, Compiler and Linker

After an introduction about the background and characteristics of C and the function of the preprocessor, compiler and the linker, the program structure of C programs is discussed.

#### C Language Syntax

Through a series of coordinated exercises, participants learn to program with the variables, data types, storage classes, operators and control flow constructs of the C language.

#### **Functions and Parameters**

Subsequently, the use of functions in C is addressed. It is explained how functions are declared and defined and how parameters are passed to functions. The difference between passing parameters by reference and by value is explained.

#### **Pointers**

Ample attention is also paid to the pointer concept, arithmetic with pointers, the equivalence between pointers and arrays and the use of function pointers.

#### **Structures and Unions**

Next the focus is set on user defined composite data structures such as structures and unions.

#### **C Standard Library**

Finally, the C standard library is discussed, which includes the treatment of various functions for dealing with file IO, date and time, the manipulation of strings and the dynamic allocation of memory.

#### **Follow up Courses**

Follow up courses for the course C Programming are Advanced C Programming and C++ Programming.

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# Modules Course C Programming

Module 1 : Intro C Language	Module 2 : Variables and Data Types	Module 3 : Control Flow
History of C	Data Types in C	Control Flow Constructs
C Characteristics	Variable Names	Statements and Blocks
C Programs	Data Type Sizes	If Statement
Keywords	Signed and Unsigned Types	Ifelse Statement
Creating First C Program	Numeric Constants	Ambiguity of else
Compiling and Linking	Character Constants	else-if Construction
Preprocessor	String Constants	switch Construction
Header Files	Enumeration Constants	case Statements
Creating Executables	Symbolic Constants	for Loop
C Standard Library	Type Casting	Nested for Loop
Basic I/O	Arrays	while Loop
Comments	Multidimensional Arrays	do while Loop
C Compilers	Character Arrays	break And continue
Resources	Derived Data Types	goto And Labels
		-
Module 4 : Operators	Module 5 : Functions	Module 6 : Storage Classes
Arithmetic Operators	Library Functions	Storage Classes
In- and Decrement Operators	User Defined Functions	Automatic Variables
Relational Operators	Calling Functions	External Variables
Logical Operators	Function Prototype	Globals with Extern
Assignment Operators	Function Definition	Static Variables
Bitwise Operators	Passing Parameters	Register Variables
Shift Operators	Call by Value	typedef
Conditional Operators	Call by Reference	Scope and initialization
sizeof Operator	Local and Global Variables	Initialization
Type Conversions	Return Statement	Array Initialization
Module 7 : Preprocessor Directives	Module 8 : Pointers	Module 9 : Structures and Unions
0.0	Variables and Addresses	Structure Definition
C Preprocessor	Valiables and Addresses	
	Pointer Declaration	Variables of Structure Type
#include Directive		Variables of Structure Type Accessing Structures
#include Directive #define and #undef Directive	Pointer Declaration	
#include Directive #define and #undef Directive Macro's with Arguments	Pointer Declaration Initializing Pointers Pointers to Variables	Accessing Structures
#include Directive #define and #undef Directive Macro's with Arguments Macro Gotchas	Pointer Declaration Initializing Pointers Pointers to Variables Pointer Dereferencing	Accessing Structures Nested Structures
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