# **PRG900: Scala Programming**

Code: PRG900 Duration: 3 days

### Audience:

This course is intended for Java, C# and other developers who want to learn programming in Scala or who want to explore the possibilities of Scala.

#### Prerequisites:

To participate in this course knowledge and experience with an object oriented programming language such as Java or C# is required.

#### Realization :

The theory is discussed on the basis of presentation slides. Demos are used to clarify the concepts. The theory is interspersed with exercises. The course material is in English and a modern IDE is used.

## Category :

# la

Programming



## Scala Programming





### Contents:

In the course Scala Programming the syntax and capabilities of the Scala programming language are discussed. Scala combines the power of object oriented and functional programming and makes it possible to deliver similar functionality with substantially less source code as Java or C#. Attention is paid to the data types, variables, control structures and packages of Scala, the opportunities to expand Scala and the usage of Scala Frameworks such as the Lift Web Framework. Other typical elements of the Scala language such as closures and deferred execution are discussed as well. Further the object oriented aspects of Scala such as inheritance, constructors and composition are treated and the support of duck typing is highlighted. The concept of Scala Traits is explained in detail and also types like lists, maps and tuples are put in the spotlights. Special attention is then given to the functional aspects of Scala such as first-class functions, higher order functions, side effects and the different ways of parameter passing in Scala. Finally attention is paid to concurrency in Scala, the use of Actors and Mail Boxes as well as asynchronous communication.

### Module 1: Introduction Scala

What is Scala?
Object Oriented Programming
Functional Programming
Scala characteristics
Conciseness
Extensibility
Domain Specific Languages
Static mixin Composition
Dynamic mixin Composition
Scala tools
Scala command prompt
Scala IDEs
Scala Frameworks
Lift Web Framework

## Module 4 : Traits

Rich interface Stackable modifications Trait interceptors Multiple views Multiple facets Dependency declaration Self-type annotation Duck typing Structural typing Composition

## Module 2 : Basic Syntax

Type definitions
Variables
Methods
if then else constructions
for and while loops
varargs
Expressions
Packages
Imports
Deferred execution
Closures

## Module 5 : Functional Programming

Annotations
Object class
Companion object
apply functions
First class functions
Pattern matching
Higher order functions
Side effects
Default parameters
Named Parameters
Call by value
Call by name
Implicit rules
Marking rule
Scope rule

### Module 3: Classes and Objects

Classes and Constructors
Primary constructors
Inheritance
Abstract methods and fields
Inheritance versus composition
Collections
List and maps
Generics
Tuples
Exceptions
Case classes
Option Types

## Module 6 : Scala Concurrency

Actor Model Objects as Actors Actor and Mail Boxes Asynchronous Communication No Shared State No Deadlock