

# PRG202 : Advanced C Programming

**Code :**

PRG202

**Duration :**

3 days

**Category :**

Programming

## Audience :

This course is intended for C developers who want to understand and use the more advanced features and techniques of the C language.

## Prerequisites :

To join this course knowledge of the basic concepts of programming in C and experience in C is required.

## Realization :

The concepts are treated on the basis of presentation slides. Illustrative demo programs are used to clarify the treated concepts. There is ample opportunity to practice and theory and practice is interspersed.



## Advanced C Programming



## Contents :

In the course Advanced C Programming the more advanced aspects of C programming like the use of modules and interfaces and object oriented programming in C using encapsulation are discussed. Potential dangers of certain constructs in C are highlighted such as C macros, evaluation order and the use of globals. Attention is paid to pointer techniques and the use of pointers to functions is discussed. The most common dynamic data structures such as arrays, linked lists, hash tables and trees and their implementation in C are addressed in detail. Also attention is paid to optimization techniques regarding speed and memory. More advanced functions of the C library such as setjmp, longjmp, signals, bsearch, and qsort etc. are also on the course program. Finally bit manipulation and advanced string handling and parsing are discussed.

### Module 1 : C Pitfalls

- Coding Style
- Evaluation Order
- Risk or macros
- Use of const
- Code re-use

### Module 2 : Object Orientation in C

- Modules
- Interfaces
- Object Oriented Programming in C
- Encapsulation
- Data Hiding

### Module 3 : Pointers and Arrays

- Pointer arithmetic
- Function pointers
- Variable Length Argument Lists
- Arrays vs. Pointers
- Multidimensional arrays
- Dynamic Arrays
- Ragged Arrays

### Module 4 : Data Structures in C

- Dynamic data structures
- Linked Lists
- Doubly Linked Lists
- Stacks, Queues And Lists
- Hash Tables
- Open Address Hash Tables
- Trees
- Recursive traversal
- Iterative traversal

### Module 5 : Bit Manipulation

- Bit Manipulation
- Optimizing memory management
- Optimization Techniques

### Module 6 : C Standard Library

- C Standard Library
- Handling Asynchronous Events With Signal
- setjmp and longjmp
- atexit, assert, perror

### Module 7 : String Handling

- qsort and Bsearch
- Advanced String Handling